#### What Are Macros Good For?

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#### What are macros?

- ▶ An experimental feature of 2.10 and 2.11
- ▶ You write functions against the reflection API
- $\triangleright$  Compiler invokes them during compilation

#### Macro flavors

- $\triangleright$  Many ways to hook into the compiler  $\rightarrow$  many macro flavors
- ▶ Type macros, annotation macros, untyped macros, etc
- ▶ However in 2.10 and 2.11 there are only def macros

log("does not compute")



```
if (Logger.enabled)
  Logger.log("does not compute")
```
- $\triangleright$  Def macros replace well-typed terms with other well-typed terms
- ▶ Generated code can contain arbitrary Scala constructs
- $\triangleright$  Code generation can involve arbitrary computations

def  $log(msg: String): Unit = ...$ 

▶ Macro signatures look like signatures of normal methods

def log(msg: String): Unit = macro impl

def  $impl(c: Context)$  (msg: c.Expr[String]): c.Expr[Unit] = ...

- ▶ Macro signatures look like signatures of normal methods
- $\blacktriangleright$  Macro bodies are just stubs, referring macro impls defined outside

}

def log(msg: String): Unit = macro impl

def impl(c: Context)(msg: c.Expr[String]): c.Expr[Unit] = { import c.universe.\_

- $\triangleright$  Macro signatures look like signatures of normal methods
- $\triangleright$  Macro bodies are just stubs, referring macro impls defined outside
- ▶ Implementations use reflection API to analyze and generate code

}

#### def log(msg: String): Unit = macro impl

```
def impl(c: Context)(msg: c. Expr[String]): c. Expr[Unit] = {
  import c.universe._
 q"""
    if (Logger.enabled)
      Logger.log($msg)
  "" "
```
- $\triangleright$  Macro signatures look like signatures of normal methods
- $\triangleright$  Macro bodies are just stubs, referring macro impls defined outside
- ▶ Implementations use reflection API to analyze and generate code

# **Quasiquotes**

```
q"""
  if (Logger.enabled)
     Logger.log($msg)
^{\mathrm{m}} ""
```
- $\blacktriangleright$  q"..." string interpolators that build code are called quasiquotes
- ▶ They are very convenient to create and pattern match code snippets
- $\blacktriangleright$  In 2.10 quasiquotes are available via the macro paradise plugin
- $\blacktriangleright$  In 2.11 quasiquotes are available in the standard Scala distribution

### Summary

log("does not compute")



```
if (Logger.enabled)
  Logger.log("does not compute")
```
- $\blacktriangleright$  Local expansion of method calls
- ▶ Well-formed and well-typed arguments
- $\blacktriangleright$  Now what is this good for?

# Code generation

#### Code generation

- ▶ Create terms and types on-the-fly
- ▶ More convenient and robust than textual codegen

```
def createArray[T: ClassTag](size: Int, el: T) = {
  val a = new Array[T](size)for (i \leq 0 until size) a(i) = e1a
}
```
- $\triangleright$  We want to write beautiful generic code, and Scala makes that easy
- ▶ Unfortunately, abstractions oftentimes bring overhead
- $\triangleright$  E.g. in this case erasure will cause boxing leading to a slowdown

```
def createArray[@specialized T: ClassTag](...) = {val a = new Array[T](size)for (i \leq 0 until size) a(i) = el
  a
}
```
- ▶ Methods can be @specialized, but it's viral and heavyweight
- $\triangleright$  Viral  $=$  the entire call chain needs to be specialized
- $\blacktriangleright$  Heavyweight  $=$  specialization leads to duplication of bytecode

```
def createArray[T: ClassTag](size: Int, el: T) = {
  val a = new Array[T](size)
  def specBody[@specialized T](el: T) {
    for (i \leftarrow 0 until size) a(i) = el
  }
  classTag[T] match {
    case ClassTag.Int => specBody(el.asInstanceOf[Int])
    ...
  }
  a
}
```
- ▶ We want to specialize just as much as we need
- ▶ As described in the recent Bridging Islands of Specialized Code paper
- ▶ But that's tiresome to do by hand, and this is where macros shine

```
def specialized[T: ClassTag](code: \Rightarrow Any) = macro ...
def createArray[T: ClassTag](size: Int, el: T) = {
  val a = new Array[T](size)
  specialized[T] {
    for (i \leftarrow 0 until size) a(i) = el
  }
  a
}
```
- ▶ specialized macro gets pretty code and transforms it into fast code
- ▶ This is a typical scenario of using macros for performance
- ▶ Also see the talk on Macro-Based Scala Parallel Collections

```
Example #2 - Type generation
```

```
println(Db.Coffees.all)
Db.Coffees.insert("Brazilian", 99, 0)
```
- $\blacktriangleright$  In F# one can generate wrappers over datasources
- $\triangleright$  These wrappers can then be used in a strongly-typed manner
- $\triangleright$  Can this be implemented with def macros?

```
Example #2 - Type generation
```
def h2db(connString: String): Any = macro ... val db =  $h2db("jdbc:h2:coffees.h2.db")$ 

.

```
val db = ftrait Db {
    case class Coffee(...)
    val Coffees: Table[Coffee] = ...
  }
  new Db {}
}
```
 $\triangleright$  Def macros expand locally, therefore we get a bunch of local classes

 $\triangleright$  Locals are invisible from the outside, so it's a game over? Nope!

Example  $#2$  - Type generation

```
scala> val db = h2db("jdbc:h2:coffees.h2.db")db: AnyRef {
 type Coffee { val name: String; val price: Int; ... }
 val Coffees: Table[this.Coffee]
} =$anon$1...
```

```
scala> db.Coffees.all
res1: List[Db$1.this.Coffee] = List(Coffee(Brazilian,99,0))
```
- ▶ Scala can figure out and expose local signatures to the outer world
- ▶ Used by Specs2 to automatically create matchers for custom classes

# Example #2 - Type generation

scala> val db = h2db("jdbc:h2:coffees.h2.db") db: { type Coffee { ... }; val Coffees: List[this.Coffee]; }

- ▶ This is a fun technique stretching the boundaries of macrology
- ▶ There are some caveats, so it should be used with caution
- ▶ Alternatively you could use macro annotations available in 2.10 and 2.11 via the macro paradise plugin

```
Example #3 - Materialization
```

```
trait Reads[T] {
  def reads(json: JsValue): JsResult[T]
}
object Json {
  def fromJson[T](json: JsValue)
    (implicit fjs: Reads[T]): JsResult[T]
}
```
- ▶ Type classes are an idiomatic way of writing extensible code in Scala
- ▶ This is an example of typeclass-based design in Play

#### Example  $#3$  - Materialization

```
def fromJson[T](json: JsValue)
  (implicit fjs: Reads[T]): JsResult[T]
```

```
implicit val IntReads = new Reads[Int] {
  def reads(json: JsValue): JsResult[T] = ...
}
```

```
fromJson[Int](json) // you write
fromJson[Int](json)(IntReads) // you get
```
- $\triangleright$  With type classes we externalize the moving parts
- ▶ Instances of type classes are provided once
- ▶ And then scalac fills them in automatically

# Example #3 - Before macros

```
case class Person(name: String, age: Int)
implicit val personReads = (
    \left(\begin{smallmatrix} 2 & \cdots \\ -1 & \cdots \end{smallmatrix}\right) and \left(\begin{smallmatrix} 2 & \cdots \\ \cdots & 2 \end{smallmatrix}\right) and
    \begin{pmatrix} 1 & 1 \\ -1 & 0 \end{pmatrix} age). reads [Int]
)(Person)
```
- $\blacktriangleright$  Everything is done manually, hence boilerplate
- ▶ There are alternatives, e.g. one presented at the Scala'13 workshop
- $\triangleright$  But each of them has its downsides

Example  $#3$  - Vanilla macros  $(2.10.0)$ 

implicit val personReads = Json.reads[Person]

- $\triangleright$  Boilerplate can be generated by a macro
- $\triangleright$  The code ends up being the same as if it were written manually
- $\blacktriangleright$  Therefore performance remains excellent

Example #3 - Implicit macros (2.10.2+)

// no code necessary

- $\blacktriangleright$  Implicit values can be transparently generated by implicit macros
- $\triangleright$  Used with success in pickling and shapeless

```
Example #3 - Implicit macros (2.10.2+)
```
trait Reads[T] { def reads(json: JsValue): JsResult[T] }

```
object Reads {
  implicit def materializeReads[T]: Reads[T] = macro ...
}
```
- $\triangleright$  When scalac looks for implicits, it traverses the implicit scope
- ▶ Implicit scope transcends lexical scope
- ▶ Among others it includes members of the targets companion

# Example #3 - Implicit macros (2.10.2+)

fromJson[Person](json)



fromJson[Person](json)(materializeReads[Person])



fromJson[Person](json)(new Reads[Person]{ ... })

- ▶ Every time a Reads[T] isn't found, the compiler will call our macro
- ▶ Details on how this works can be found in our documentation

### Static checks

#### Static checks

- $\triangleright$  Check your program during compilation
- ▶ Report errors and warnings as you go

trait Request case class Command(msg: String) extends Request

trait Reply case object CommandSuccess extends Reply case class CommandFailure(msg: String) extends Reply

```
val actor = someActor
actor ! Command
```
- $\triangleright$  Akka actors are dynamically typed, i.e. the ! method takes Any
- $\triangleright$  This loosens type guarantees provided by Scala
- $\triangleright$  E.g. here we have a sneaky type error that leads to a runtime crash

trait Request case class Command(msg: String) extends Request

trait Reply case object CommandSuccess extends Reply case class CommandFailure(msg: String) extends Reply

```
type Spec = (Request, Reply) :+: TNil
val actor = new ChannelRef[Spec](someActor)
actor <-!- Command // doesn't compile
```
- $\triangleright$  We can implement type specification for actors even in standard Scala
- $\triangleright$  But this became practical only when we got macros
- $\triangleright$  Akka typed channels are specifically designed to make use of macros

```
type Spec = (Request, Reply) :+: TNil
val actor = new ChannelRef[Spec](someActor)
actor <-!- Command // doesn't compile
```
- $\blacktriangleright$  The  $\lt$ -!- macro takes the type of its target and extracts the spec
- $\triangleright$  Then it takes the argument type and validates it against the spec
- $\triangleright$  If necessary, the macro produces precise and clear compilation errors

```
type Spec = (Request, Reply) :+: TNil
val actor = new ChannelRef[Spec](someActor)
actor <-!- Command // doesn't compile
```
- $\triangleright$  This all can be done with implicits and type-level computations
- ▶ But that's non-trivial both for the library authors and for the users
- ▶ Macros aren't ideal either, and we plan to further research this

# Example #5 - Advanced static checks

```
def future[T](body: => T) = \dotsdef receive = {
  case Request(data) =>
    future {
     val result = transform(data)
      sender ! Response(result)
    }
}
```
- ▶ Capturing sender in the above closure is dangerous
- ▶ That's because sender is not a value, but a stateful method
- $\triangleright$  To validate captures we can use macros:  $SIP-21 Spores$

```
Example #5 - Advanced static checks
```

```
def future[T](body: Space[T]) = ...
```

```
def spore [T] (body: => T): Spore [T] = macro ...
```

```
def receive = {
  case Request(data) =>
    future(spore {
      val result = transform(data)
      sender ! Response(result) // doesn't compile
    })
}
```
- $\triangleright$  The spore macro takes its body and figures out all free variables
- $\triangleright$  If any of the free variables are deemed dangerous, an error is reported

```
Example #5 - Advanced static checks
```

```
def future[T](body: Spore[T]) = \dots
```

```
implicit def anyToSpore[T](body: \Rightarrow T): Spore[T] = macro ...
```

```
def receive = {
  case Request(data) =>
    future {
      val result = transform(data)
      sender ! Response(result) // doesn't compile
   }
}
```
- ▶ The conversion to Spore can be made implicit
- $\blacktriangleright$  That will verify closures without bothering the user

# Domain-specific languages

### Domain-specific languages

- ▶ Take a program written in an internal or external DSL
- $\triangleright$  Work with it as with a domain-specific data structure

#### Example  $#6$  - Language virtualization

val usersMatching = query[String, (Int, String)]( "select id, name from users where name = ?") usersMatching("John")

▶ Database queries can be written in SQL

### Example  $#6$  - Language virtualization

val usersMatching = query[String, (Int, String)]( "select id, name from users where name = ?") usersMatching("John")

case class User(id: Column[Int], name: Column[String]) users.filter(\_.name === "John")

- ▶ Database queries can be written in SQL
- ▶ They can also be written in a DSL, at times slightly awkward

### Example  $#6$  - Language virtualization

val usersMatching = query[String, (Int, String)]( "select id, name from users where name = ?") usersMatching("John")

case class User(id: Column[Int], name: Column[String]) users.filter(\_.name === "John")

```
case class User(id: Int, name: String)
users.filter(_.name == "John")
```
- ▶ Database queries can be written in SQL
- ▶ They can also be written in a DSL, at times slightly awkward
- $\triangleright$  Or they can be written in Scala and virtualized by a macro

```
Example #6 - Language virtualization
trait Query[T] {
  def filter(p: T \Rightarrow Boolean): Query [T] = macro ...
}
```

```
val users: Query[User] = ...
users.filter(_.name == "John")
```


.

- ▶ The filter macro takes an AST corresponding to the predicate
- ▶ This AST is then analyzed and transformed into a query fragment
- ▶ Now we have a deeply embedded DSL, just like in LINQ and Slick

#### Example #7 - Internal DSLs

val futureDOY: Future[Response] = WS.url("http://api.day-of-year/today").get

```
val futureDaysLeft: Future[Response] =
 WS.url("http://api.days-left/today").get
```

```
futureDOY.flatMap { doyResponse =>
  val dayOfYear = doyResponse.body
  futureDaysLeft.map { daysLeftResponse =>
    val daysLeft = daysLeftResponse.body
    Ok(s"$dayOfYear: $daysLeft days left!")
  }
}
```
- ▶ Turning a synchronous program into an async one isn't easy
- $\triangleright$  One has to manually manage callbacks, introduce temps, etc

#### Example #7 - Internal DSLs

```
def async[T](body: => T): Future[T] = macro ...
def await [T] (future: Future [T]): T = macro ...
async {
  val dayOfYear = await(futureDOY).body
 val daysLeft = await(futureDaysLeft).body
  Ok(s"$dayOfYear: $daysLeft days left!")
}
```
- ▶ Turning a synchronous program into an async one isn't easy
- $\triangleright$  Macros can do the transformation automatically: SIP-22 Async
- ▶ Similar to C#'s async/await and parts of Clojure's core/async

# Example #7 - Internal DSLs

```
def async[T](body: \Rightarrow T): Future[T] = macro ...
def await[T](future: Future[T]): T = macro ...
```
- ▶ At the heart of macro-based DSLs is the ability to analyze code
- ▶ The async macro sees detailed inner structure of code representing its argument and can transform that structure to its liking
- ▶ Also see today's talk JScala Write Your JavaScript In Scala

scala> val  $x = "42"$  $x: String = 42$ 

```
scal \mathcal{L} j.u.IllegalFormatConversionException: d != java.lang.String
     at java.util.Formatter$FormatSpecifier.failConversion...
```
 $\triangleright$  Strings are typically perceived to be unsafe

```
scala> val x = "42"x: String = 42
```

```
scal \mathcal{L} j.u.IllegalFormatConversionException: d != java.lang.String
     at java.util.Formatter$FormatSpecifier.failConversion...
```

```
scala> f"$x%d"
<console>:31: error: type mismatch;
found : String
required: Int
```
- $\triangleright$  Strings are typically perceived to be unsafe
- $\blacktriangleright$  Though with macros they don't have to be

```
implicit class Formatter(c: StringContext) {
  def f(\text{args: Any*}): String = macro ???
}
val x = "42"f''$x%d" // rewritten into: StringContext("", "%d").f(x)
```
- $\triangleright$  String interpolation desugars custom string literals into method calls
- $\triangleright$  These methods can be macros that validate strings at compile-time



- $\triangleright$  Here the f macro just inserts type ascriptions in strategic places
- ▶ But this approach can be used to embed much more complex DSLs
- $\triangleright$  This means static validation, typechecking and maybe even interop

# Summary

#### What are macros good for?

- $\blacktriangleright$  Code generation
- $\blacktriangleright$  Static checks
- ▶ Domain-specific languages